

Activity Calendars : OPTIONAL GUIDES

Use these calendars to help structure a schedule where you complete 4 activities a day.

Preschool Play JUNE WEEK 1

Themes: camping, zoo animals, robots, the desert

MONDAY
Roll & Find: Numbered Tent:
 Followed by Learning E Activities and/or Sensory Bin time

Camping: Dramatic Play
 Grab some camping supplies and have fun with this all month long!

Dot It: Letter Review k,l

Camping Song for Kids- The Kiboome

Book: The Camping Trip (Jennifer K. Mar)
 Read it or watch it read about on YouTube!

My Camping Safety E

MONDAY
Adding Animals Find & Count
 Followed by Learning Bin Activities and/or Sensory Bin time

Writing Numbers: Numbers 1-6
Count to 20 and Workout- Jack Hartmann

Lion Mane Counting
 Use yarn and glue to add hairs to each lion's mane. Add as many hairs to each mane as the number amount shown on each lion.

Book: The View of the Zoo (Kathleen Long Botstrom)
 Read it or watch it read about on YouTube!

Beginning Letter Zoo Match

TUESDAY
Popsicle Stick Letters: RSTYZ

Robot Feelings Match

Spin & Cover: R
 Use a pingpong ball and a wheel to create a spinner. Spin, spin and cover lowercase r or uppercase R on the mat with small counters or bits of playdough.

Book: Bippy the Robot (Gene Stee)
 Read it or watch it read about on YouTube!

My Colored Robot Number Book

WEDNESDAY
Microscope Memory: Zoo Animals

Desert Animals SNGO
 Play four themed SNGO with the fun desert animal game!

Q-Tip Tracing: Numbers 1, Q, D, N, S
 Writing Numbers-Playdough!

Book: Why Oh Why Are Deserts Dry? (The Hive)
 Read it or watch it read about on YouTube!

My Desert Animal Book

THURSDAY
Glue Dot Practice
 Practice your wet glue

End & Trace: Desert Animals
 If using with an older class or small group, make more than one copy of these cards.

Roll & Dot: Robots
 Roll a die and then color the picture two versions available for differentiation.

Sand Number Tray
 Practice writing the numbers 1-9 in a tray of sand.

COLORED CROSS-OUT Y & Z
 Practice the letters Y and Z by

FRIDAY
Coloring

Desert Animals SNGO
 Use the color code to color the picture two versions available for differentiation.

Cactus Painting
 Paint a cactus using foam and green paint!

Book: The View of the Zoo (Kathleen Long Botstrom)
 Read it or watch it read about on YouTube!

Book: Bippy the Robot (Gene Stee)
 Read it or watch it read about on YouTube!

Book: Why Oh Why Are Deserts Dry? (The Hive)
 Read it or watch it read about on YouTube!

Preschool Play JUNE WEEK 2

Themes: camping, zoo animals, robots, the desert

MONDAY TUESDAY WEDNESDAY THURSDAY FRIDAY

OR create your own schedule!

Preschool Play JUNE WEEK 3

Themes: camping, zoo animals, robots, the desert

MONDAY
Roll & Move: Robot Workout
 Followed by Learning Bin Activities and/or Sensory Bin time

Robot Feelings Match

Spin & Cover: R
 Use a pingpong ball and a wheel to create a spinner. Spin, spin and cover lowercase r or uppercase R on the mat with small counters or bits of playdough.

Book: Bippy the Robot (Gene Stee)
 Read it or watch it read about on YouTube!

My Colored Robot Number Book

TUESDAY
Battleship Numbers
Desert Animals! Kids Learning Videos

Desert Animals SNGO
 Play four themed SNGO with the fun desert animal game!

Q-Tip Tracing: Numbers 1, Q, D, N, S
 Writing Numbers-Playdough!

Book: Why Oh Why Are Deserts Dry? (The Hive)
 Read it or watch it read about on YouTube!

My Desert Animal Book

WEDNESDAY
End & Trace: Desert Animals
 If using with an older class or small group, make more than one copy of these cards.

Colored Cross-Out A, B, L, S
 Practice the letters A, B, L, and S by coloring them out using the color code.

Painting Moss: Letter G
 Leave the Letter G- Jack Martinson

Sand Number Tray
 Practice writing the numbers 1-9 in a tray of sand.

THURSDAY
Marker Maze Letters A-Z
 Color the letters from A-Z to make a path to the tent!

Roll & Add Playdough Cactus
 Roll a die and add spots to your playdough cactus.

Cactus Painting
 Paint a cactus using foam and green paint!

FRIDAY
Leave the Letter G- Jack Martinson

Dot It: Letter Review S, L, C, Q

Desert Art: Queen Salt
 Get the animals based on whether they live in the desert or in the ocean.

Sticker Maze Letters M-Z
 Use stickers to make a path in the maze from the tent.

Corral Stamp Tracing
 Trace the corral jumps with a marker.

Optional Supply List: Many of these supplies are really optional!
TIP: Look through all the activities and choose the supplies you desire and fit your needs.

June Sensory Bin Ideas
 Use a big plastic tub or sensory table and fill it with any of the following things:
 • Small toy figurines (like your class or student's explorers and create with)
 • Change what is in the bin every couple days. You don't need to put it all at once.
 • recycled foam blocks (can you make and)
 • assorted desert animal figurines
 • one each or several

books:
 BOOK: The View of the Zoo
 BOOK: Bippy the Robot
 BOOK: Why Oh Why Are Deserts Dry?

Items for the Camping Dramatic Play, Dot It:

OR just pull out activities each day! This pack is TOTALLY FLEXIBLE- use it however fits your needs!

June Themes: camping, zoo animals, robots, the desert

Week One

June Themes: camping, zoo animals, robots, the desert

<p>ROLL & FIND: Numbered Tents</p>	<p>DOT IT Letter: Double L, I, M</p>	<p>My CAMPING SAFETY Book</p>	<p>Popsicle Stick Build the letter L</p>	<p>HOW TO SET-UP A TENT</p>	<p>ROLL & DOT: MARSHMALLOWS</p>	<p>CAMPFIRE SUPPLIES Clip Cards</p>
<p>Find & Trace: Camping Supplies</p>	<p>Marker TRACING: Triangle Campfires</p>	<p>Tissue Paper Campfire</p>	<p>CAMPING PATH MAKERS</p>	<p>CAMPING Scavenger Hunt</p>	<p>Marker TRACING: A-M</p>	<p>Coffee COFFEE FILLED DARNING</p>
<p>L IS FOR LANTERN</p>	<p>SPIN & COVER</p>	<p>Catch a Fish TRACING</p>	<p>Counting 1-15 Slither Maze</p>	<p>5 MORE LETTER PUZZLES</p>	<p>My Hiking Map</p>	<p>20 activities each week!</p>

Week Two

June Themes: camping, zoo animals, robots, the desert

ADDING ANIMALS: FIND & COUNT Find the animals in the pictures of your animal and count the number. How many have only one animal? How many have two? 1=2+3 4=1+5 2=2+4 4=1+5 2=3+5 1=2+3	Writing Numbers 1-6 Trace the numbers 1-6 on the lines below. 	Lion Mane COUNTING Count the number of lions in each mane. 4 6 3 5 6 3	Beginning Letter ZOO MATCH Match the beginning letter to the animal. h m f l k t z e lion hippo kangaroo tiger monkey flamingo zebra elephant	Popsicle Stick LETTERS Build the letter R. Cover or color the letter R. S R T R U R S V R U V R Build the letter S. Cover or color the letter S. T R T T R V U S T S T V V U T T Build the letter Y. Cover or color the letter Y. Y W Y Y X Y X Z Y V Y V Y Z Z W	My favorite ZOO ANIMAL What is your favorite zoo animal? Draw and color your favorite zoo animal. What is the animal you thought of? Draw a picture of it. How many legs does your animal have? How many eyes does your animal have? 	Writing Numbers 7-12 Trace the numbers 7-12 on the lines below.
Marker TRACING: Animal Names Trace the animal names with a marker. lion hippo koala	BUILD A ZOO Use the animals to build a zoo. 	Microscope Memory: ZOO ANIMALS Use the microscope to find the animal. 	Z IS FOR ZEBRA Color the zebra. 	What do they eat? What do each animal eat? Draw a line to match each animal to its food. 	CHEERIO SPOT GIRAFFE Color the giraffe. 	Zoo Animal GIVE DOTS Use the dots to draw the animal.
Fur or Feathers? These animals have FUR. These animals have FEATHERS. 	ZEBRA NUMBER STRIPES Color each number below in a pattern to create stripes. 	Colored Cross-Out LETTERS W X Y Z Cross out the letters below using the color code on the right. 	Say and Squash Say the word and squash the letter. 	Make an alligator. Make a hippo. 	HEAVY or LIGHT? SORT These animals are HEAVY. These animals are LIGHT. 	

20 activities each week!

Week Three

June Themes: camping, zoo animals, robots, the desert

<h3>ROLL & MOVE</h3> <p>Roll the dice and move your robot the number of spaces you roll.</p> <p>JUMP RUN IN PLACE MARCH SPIN SKIP STAND ON ONE FOOT</p>	<h3>ROBOT feelings match</h3> <p>Draw a face on the robot that matches the feeling. What feeling is most robot-friendly? Circle the robots that match how you feel right now.</p>	<h3>SPIN & COVER</h3> <p>Spin the spinner and color the robot's body parts. Write the letter R or r in the space next to the robot.</p>	<h3>My Colored Robot Number Book</h3> <p>Color the robot and write the number. Use the number to write the number name.</p>	<h3>DOT IT</h3> <p>Use a dot marker to dot the letters. Color each letter using the color key.</p>	<h3>Robot Number Makers</h3> <p>Use the number makers to write the numbers 1 through 9.</p>	<h3>My ROBOT Would...</h3> <p>Write a sentence about what your robot would do. Draw a picture of your robot and what it would do.</p>
<h3>Robot Fold</h3> <p>Follow the lines to fold the robot. Cut out the robot and use it for a puppet.</p>	<h3>What piece?</h3> <p>Identify the body parts of the robot. Write the name of the part in the space next to the robot.</p>	<h3>ROBOT Sequences</h3> <p>Put the robot parts in the correct order to make a whole robot. Write the number of the part in the space next to the robot.</p>	<h3>Q-TIP TRACING- COLOR WORDS</h3> <p>Trace the words and color them. Use the words to write a sentence.</p>	<h3>The Robot Walk CUTTING PRACTICE</h3> <p>Use the robot to practice cutting. Cut along the dotted lines.</p>	<h3>ROBOT HAS 5 LETTERS</h3> <p>Use the robot to practice counting. Count the number of letters in the word.</p>	<h3>Robot Alphabet Order</h3> <p>Use the robot to practice ordering. Write the letters in the correct order.</p>
<h3>Measuring ROBOT PATHS</h3> <p>Use the robot to practice measuring. Measure the length of the robot's path.</p>	<h3>ROBOT WALKING PATHS</h3> <p>Use the robot to practice walking. Follow the paths and write the number of steps.</p>	<h3>BUILD A ROBOT</h3> <p>Use the robot to practice building. Build a robot using the parts.</p>	<h3>ROBOT CODING MAZ</h3> <p>Use the robot to practice coding. Follow the arrows to reach the house.</p>	<h3>Roll & Color! ROBOT SHAPES</h3> <p>Roll the dice and color the robot. Use the shapes to write the number.</p>	<h3>Colored Cross-Out</h3> <p>Use the robot to practice cross-out. Cross out the letters R, S, and T.</p>	<h3>20 activities each week!</h3>

Week Four

June Themes: camping, zoo animals, robots, the desert

<p>Roll & Find: LETTERED MEERKAT SEARCH</p>	<p>DESERT ANIMALS Bingo</p>	<p>Q-TIP TRACING: NUMBERS 11-15</p>	<p>My DESERT ANIMAL Book</p>	<p>Rattlesnake NUMBERS</p>	<p>If I was a desert animal...</p>	<p>Roll & Dot It: Letters a, b, & c</p>
<p>C IS FOR CACTUS</p>	<p>Find & Trace: DESERT ANIMALS</p>	<p>Colored Cross-Out LETTERS A, B, & C</p>	<p>CACTUS PAINTING</p>	<p>DOT IT</p>	<p>Letters A-Z</p>	<p>Desert or Ocean?</p>
<p>Camel HUMPS Tracing</p>	<p>Find the Letter Cc</p>	<p>Sand Number Tray</p>	<p>Roll & Add Playdough Cactus</p>	<p>Colored Cross-Out NUMBERS 14 & 15</p>	<p>Letters M-Z</p>	<p>20 activities each week!</p>

Many Options for Differentiation!

DOT IT Letter Dots
k, l, m

Color the letters of the words below using the color code.

k red **l** yellow **m** green

k m l
k m l
l m k l
k m m k k
m m l k l

DOT IT Letter Dots
k, l, m

Color the letters of the words below using the color code.

k red **l** yellow **m** green

m k k l l
l l m l m
k m m k m
l k l k m
l k m l l
l k m m k

Marker TRACING: Triangle Campfires

Trace each triangle with a marker. After you finish, trace each triangle with a pencil.

Marker TRACING: Triangle Campfires

Trace each triangle with a colored marker. After you finish, trace each triangle with a pencil.

Marker TRACING: A-M

Trace each letter A-M with a marker. Use many different colors as you wish!

A B C D
E F G H I
J K L M

Marker TRACING: A-M

Trace each letter A-M with a marker. Use many different colors as you wish!

A B C D E F
G H I J K L M
A B C D E F
G H I J K L M
A B C D E F

L IS FOR LANTERN

Color the lantern using the color code on the bottom of the page.

2 4 6 8 10 12

L IS FOR LANTERN

Color the lantern using the color code on the bottom of the page.

2 4 6 8 10 12

Marker TRACING: Animal Names

Trace each animal name with a marker. Use many different colors as you wish!

lion
hippo
koala

Marker TRACING: Animal Names

Trace each animal name with a colored marker. Use many different colors as you wish!

lion
hippo
koala
monkey
zebra

ZEBRA NUMBER STRIPES

Color each number below in a pattern to create stripes.

1 2

ZEBRA NUMBER STRIPES

Color each number below in a pattern to create stripes.

1 2 3
4 5

Colored Cross-Out LETTERS Y & Z

Cross out the letters below using the color code on the right.

Y Z Y Y
Z Y Y Z
Y Z Z Y

Colored Cross-Out LETTERS Y & Z

Cross out the letters below using the color code on the right.

Z Z Y Y
Y Y Z Z Y Y Z
Z Y Y Y Z Y Y

DOT IT Letter Dots
R, r

Color the letters of the words below using the color code.

R green **r** yellow

R r R R
R r R r R
r R r R r
r R r R r
r R r R r

DOT IT Letter Dots
R, r

Color the letters of the words below using the color code.

R green **r** yellow

R r R r R
R r R r r
r R r R r
r R r R r
r R r R r

Q-TIP TRACING: COLOR WORDS

Trace each word with a Q-tip. Use many different colors as you wish!

red
yellow
green
pink
blue

Q-TIP TRACING: COLOR WORDS

Trace each word with a Q-tip. Use many different colors as you wish!

red
yellow
green
pink
blue

Many Options for Differentiation!

The image displays a variety of educational worksheets designed for differentiated learning. The activities are organized into a grid:

- Top Row:**
 - Colored Cross-Out (LETTERS R, S, & T):** Two worksheets where students cross out letters R, S, and T using a color key. The first shows scattered letters, and the second shows a grid of letters.
 - Q-TIP TRACING: NUMBERS 11-15:** Two worksheets for tracing numbers 11, 12, 13, 14, and 15. The first shows large numbers with a Q-tip icon, and the second shows smaller numbers.
 - Colored Cross-Out (LETTERS A, B, & C):** Two worksheets where students cross out letters A, B, and C using a color key. The first shows scattered letters, and the second shows a grid of letters.
- Second Row:**
 - Find the Letter Cc (Painting Maze):** Two maze worksheets. The first is for uppercase 'C' and lowercase 'c', and the second is for lowercase 'c' and uppercase 'C'. Both include a 'start' point, a 'finish' point, and a paint palette icon.
 - Colored Cross-Out (NUMBERS 14 & 15):** Two worksheets where students cross out numbers 14 and 15 using a color key. The first shows scattered numbers, and the second shows a grid of numbers.
 - DOT IT (LETTERS A, B, & C):** Two dot-marker worksheets. The first is for uppercase letters A, B, and C, and the second is for lowercase letters a, b, and c. Both include a color key (Red for A/a, Yellow for B/b, Green for C/c) and a dot-marker icon.